CONTACT

christopher.yudichak
 @gmail.com

📞 (570) 763-9297

Wilkes-Barre, PA

SKILLS

- 🖤 Ruby
- 🌈 Rails
- 💽 RSpec
- SL 🔊
- 🎡 React.js
- 😱 Git

LEARNING

🍘 Go

🔰 Swift

CHRISTOPHER DAVID YUDICHAK

PUZZLE-SOLVER AND SIMPLE-MAKER

PROJECTS

MINGLE

- HipChat integration to help remote team get some face time
- Written in Rails
- Randomly puts participants into groups of three and provides Google Hangout link
- Allows people who don't normally work together into a room to talk about whatever
- Held bi-weekly Mingle sessions with entire company

PD-CLI

- Set of command line tools to help improve PipelineDeals dev team efficiency
- Written in Go (earlier version in Ruby)
- Provides one-command ssh access to any app server in our ecosystem, removing the need to log into AWS console
- Speeds up code review process by listing PRs that are ready for review, removing the need to browse Trello board
- Quickly loads Jira tickets and GitHub PRs with just their number

KIKI'S KOI-KOI

- iOS app for Japanese card game Koi-Koi
- Written in Lua (rewrite in Swift forthcoming)
- 4.5 out of 5 star rating on App Store
- With a focus on teaching newcomers, Kiki provides a clean and simple way to play a unique Japanese game

WORK

PIPELINEDEALS

pipelinedeals.com

SENIOR DEVELOPER

April 2012 - Current

- Work on a remote team, with bicoastal offices and developers spread across four countries
- Support 10-year-old Rails/JS app served to over 17,000 users
- Along with dev team, own the codebase through code review, deployment interface, server management, and on-call emergency response
- Hold weekly learning-focused sessions to improve and broaden team's abilities
- Built internal tools to help efficiency of development, customer service, and marketing teams
- Keep team spirits up with non-work-related Hangout sessions and in-person activities

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CHRISTOPHER DAVID YUDICHAK

PUZZLE-SOLVER AND SIMPLE-MAKER

WORK (Continued)

October 2010 - Current

HOW SEVEN! co-founder / developer

howseven.com

- Developed and launched 2 mobile apps on iOS App Store
- Developed version of Kiki's Koi-Koi for Nintendo Wii U console

SPROUTLET

DEVELOPER

April 2011 - January 2012

- Built applications for startups and clients in Rails
- Designed interfaces alongside graphic designer
- Helped implement development process and project workflow

INSTRUCTORS NETWORK

LEAD DEVELOPER

October 2007 - August 2010

- Led development team in building client websites in PHP/Rails
- Managed client projects, including acting as liaison for dev team
- Educated dev team on new techniques and tools
- Built internal tools to help speed development process
- Implemented project management workflow
- Installed and managed on-site hardware, including servers for client sites and phone system